

ST. JOSEPH'S HIGH SCHOOL WADALA

THE JOSEPHITE FESTIVAL

RULES · CATEGORY I - (Jr. KG, Sr. KG & Std I) 8th - 9th - 10th DECEMBER, 2022

Event 1. Elocution [Individual Event] (English) (Dur : 2 min)

Each participating school can depute as many student participants in each group. Each participant will have to fill a separate entry form/s. Each speaker will be allowed to speak for a maximum of **two** minutes.

Event 2. Hand Writing [Individual Event](English) (Dur : 15 min)

Each participating school can depute as many student participants in each group. Each participant will have to fill a separate entry form/s. The total duration will be **fifteen minutes**, during which the participant shall write from a printed sheet in English under the supervision of the officials. The Organizers will provide writing material. Other materials, such as pen, pencil etc., should be arranged by the participants themselves. No participant is allowed to carry any written or printed material at the time of competition.

Event 3. Drawing Competition (Dur: 40 min)

Each participating school can depute as many student participants in each group. Each participant will have to fill a separate entry form/s. Each participating school can depute as many student participants. The participants are required to draw and paint on the subject given by the panel of judges, at the time of competition. The total duration for completing the painting **shall not exceed forty-five minutes**. The size of the paper shall be half imperial size drawing paper i.e. 22 inches in length and 15 inches in breadth. Painting should be done either in write color pencils or crayons only. Drawing paper will be provided by the Organizers. Other materials should be arranged by the participants themselves.

Event 4. Colouring the Image (Dur : 30 min)

Each participating school can depute as many student participants. Each participant will have to fill a separate entry form/s.

The total duration for completing the Colouring the image **shall not exceed thirty minutes**. Paper with the image printed on it will be provided by the Organizers. Other materials, such as colours, crayons etc., should be arranged by the participants themselves.

Event 5. Craft Competition (Dur : 45 min)

Each participating school can depute as many student participants. Each participant will have to fill a separate entry form/s. The participants are required to create on the subject of their choice, at the time of competition. The total duration for completing the craft **shall not exceed forty-five minutes**. Craft material should be arranged by the participants themselves.

Event 6. Greeting Card Competition (Dur: 45 min)

Each participating school can depute as many student participants in each group. Each participant will have to fill a separate entry form/s. The participants are required to create on the subject of their choice, at the time of competition. The total duration for completing the greeting card **shall not exceed forty-five minutes**. Card material should be arranged by the participants themselves. (height 10 inches /breadth 6 inches)

Event 7. Clay Modelling Competition (Dur: 45 min)

Each participating school can depute as many student participants. Each participant will have to fill a separate entry form/s. The participants are required to create on the subject of their choice, at the time of the competition. The total duration for completing the clay modelling **shall not exceed forty-five minutes**. Material should be arranged by the participants themselves.

Event 8. Fancy Dress Competition (Dur: 2 min)

Each participating school can depute as many student participants in each group. Each participant will have to fill a separate entry form/s. **Time Limit: 2 minutes**. Exceeding time limit will lead to disqualification. One teacher must accompany the participating students. The introduction is compulsory and the lines must be short and should provide accurate information. The competition will be judged on the basis of the introduction given, costume, confidence and creativity.

Please note: Last Date to submit the forms 20th November, 2022, late entries will not be entertained. Kindly be present at the venue 30 minutes before your event.

If two events are happening at the same time and you wish to participate in both, you're welcome to do so, the student can finish one event and then move on to the next.



ST. JOSEPH'S HIGH SCHOOL WADALA

THE JOSEPHITE FESTIVAL

RULES - CATEGORY II (Std II, Std III, Std IV) 8th - 9th - 10th DECEMBER, 2022

Event 1. Elocution [Individual Event](English) (Dur : 2 min)

Each participating school can depute as many student participants in each group. Each participant will have to fill a separate entry form/s. Each speaker will be allowed to speak **for a maximum of two minutes**. Participants can choose the topic of their own choice.

Event 2. Hand Writing [Individual Event](English) (Dur : 15 min)

Each participating school can depute as many student participants in each group. Each participant will have to fill a separate entry form/s. **The total duration will be fifteen minutes**. The Organizers will provide writing material. Other materials, such as pen, pencil etc., should be arranged by the participants themselves. No participant is allowed to carry any written or printed material at the time of competition.

Event 3. Essay Competition [Individual Event](English) (Dur : 30 min)

Each participating school can depute as many student participants in each group. Each participant will have to fill a separate entry form/s. The panel of judges will give the topic. **The total duration will be 30 minutes**, during which the participant shall write his /her essay in the English under the supervision of the officials. The Organizers will provide writing material. Other materials such as pen, pencil etc., should be arranged by the participants themselves. No participant is allowed to carry any written or printed material at the time of competition.

Events 4-5. Story telling Competition - [Individual Event](English & Marathi) (Dur : 2 min)

Each participating school can depute as many student participants in each group. Each participant will have to fill a separate entry form/s. **The total duration will be two minutes**, during which the participant shall tell his/her story in the chosen language under the supervision of the officials. No participant is allowed to carry any written or printed material at the time of the competition.

Event 6. Spell Wiz

Each participating school can depute as many student participants in each group. Each participant will have to fill a separate entry form/s.

- 1. Format: The spelling wiz is conducted in rounds. Each speller remaining in the spelling wiz at the start of a round spells one word in each round. The pronouncer will spell words from speller's Std./ Grade level for 4 rounds then proceed to the next Std./Grade level for 4 rounds and continue to move up grade levels as needed until a champion emerges.
- 2. Word list: Standard Oxford English words according to the respective Std./Grades and higher will be carefully chosen by the Event Panel. In the case that there is a spelling standoff, official may use words from an advanced grade word list.
- 3. Special needs: The Event Panel will strive to provide accommodation for spellers who have physical challenges. All requests to accommodate special needs involving sight, hearing, speech, or movement should be directed to event officials well in advance of the spelling wiz date. The judges have discretionary power to amend oral and/or written spelling requirements on a case-by-case basis for spellers with diagnosed medical conditions involving sight, hearing, speech, or movement impairment.
- 4. Pronouncer's role: The pronouncer strives to pronounce words according to the word lists and Oxford Dictionary.
- 1) Homonyms: If a word with the same pronunciation has more than one meaning, the pronouncer indicates which word is to be spelled by defining the word.
- 2) Speller's requests: The pronouncer responds to the speller's requests for a definition sentence or alternate pronunciation. When presented with requests for alternate pronunciations, the pronouncer or an aide to the pronouncer checks for alternate pronunciations in the Oxford Dictionary. The pronouncer does not entertain root word guestions or requests for alternate definitions.
- 3)Pronouncer's sense of helpfulness: The pronouncer may offer word information—without the er having requested the information—if the pronouncer senses that the information is helpful.
- 5. Judges' role: The judges uphold the rules and determine whether or not the words are spelt correctly. They are in complete control of the competition, and their decision is final on all questions, procedures and course of the Spell Wiz. Parental interruptions will be subject to their child's disqualification.
- 6. Interaction with the speller: Because seeing the speller's lip movement may be critical in detecting misunderstandings or wrong spellings, the judges encourage spellers to face them when they pronounce and spell the word.
- 7. Notice of rules: The judges ensure that all spellers and audience members are given an opportunity to receive a complete copy of the rules prior to the start of the spelling wiz.
- 8. Misunderstandings: The judges participate in the exchange of the information between the speller and

pronouncer if they feel that clarification is needed. Also, the judges listen carefully to the speller's pronunciation of the word; and, if they sense that the speller has misunderstood the word, the judges work with the speller and pronouncer until they are satisfied that reasonable attempts have been made to assist the speller in understanding the word. While the judges are responsible for attempting to detect a speller's misunderstanding, it is sometimes impossible to detect a misunderstanding until a spelling error has been made: The judges are not responsible for the speller's misunderstanding.

- 9. Pronouncer's errors: If the judges feel that the pronouncer's pronunciation does not match the correct word pronunciation, the judges direct the pronouncer to correct the error as soon as it is detected.
- 10. Disqualifications for reasons other than clear misspelling:

The judges will disqualify a speller (1) who refuses a request to start spelling; (2) who does not approach the microphone when it is time to receive the word; (3) who does not comply with the eligibility requirements; (4) who engages in cheating or unsportsmanlike conduct; (5) who, in the process of spelling a word starts over and alters the letters or sequence of letters from those first uttered; (6) who, in the process of spelling, utters unintelligible or nonsense sounds; (7) for failing to spell a word with correct punctuation (ie, hyphens & apostrophes; or (8) who's parents harass or interrupt the Judges/or Pronouncer. Speller activities that do not merit disqualification: The judges may not disqualify a speller (1) for failing to pronounce the word either before or after spelling it, (2) for asking a question, or (3) for noting or failing to note the capitalization of a word.

- 11. Speller's role: The speller makes an effort to face the judges and pronounce the word for the judges before spelling it and after spelling it. The speller while facing the judges makes an effort to utter each letter distinctly and with sufficient volume to be understood by the judges. The speller may ask the pronouncer to say the word again, define it, use it in a sentence, and/or provide an alternate pronunciation(s). Misunderstandings: The speller is responsible for any misunderstanding of the word unless (1) the pronouncer never provided a correct pronunciation; (2) the pronouncer provided incorrect information regarding the definition; or (3) the speller correctly spelled a homonym of the word and the pronouncer failed to either offer a definition or distinguish the homonyms.
- 12. Correction of a misspelling: The pronouncer and judges will not ask the speller to correct another speller's misspelling, even in end-of-bee circumstances.
- 13. Misspelling: Upon incorrectly spelling a word, the speller immediately drops out of the competition, except asprovided in Rule 10.

14. End-of-wiz procedure:

If all spellers in a round misspell: If none of the spellers remaining in the spelling bee at the start of a round spells a word correctly during that round, all remain in the competition and a new round begins. If only one speller in a round spells correctly:

If only one speller spells correctly in a round, a new one word round begins and the speller is given an opportunity to spell the next word on the list (anticipated championship word). If the speller succeeds in correctly spelling the anticipated championship word in this one-word round, the speller is declared the champion. Example: In Round 12 there are four spellers. Spellers 1 and 2 misspell. Speller 3 spells correctly. Speller 4 misspells. So, Speller 3 is the only speller in the round to spell correctly. Speller 3 begins Round 13—a one-word round—and is offered the anticipated championship word. Speller 3 correctly spells the anticipated championship word and is declared champion. Example: Two spellers spell in Round 10. Speller 1 misspells. Speller 2 spells correctly. Speller 2 begins Round 11—a one-word round—and is offered the anticipated championship word. Speller 2 correctly spells the anticipated championship word and is declared champion. Example: Two spellers spell in Round 16. Speller 1 spells correctly. Speller 2 misspells. Speller 1 begins Round 17—a one-word round—and is offered the anticipated championship word. Speller 1 correctly spells the anticipated championship word and is declared championship word. Speller 1 correctly spells the anticipated championship word and is declared championship word. Speller 1 correctly spells the anticipated championship word and is declared championship word.

How to establish 2 and 3rd place winners: 2 and 3 Place of order is established by seat placement. Example: Three spellers remain. Speller 1 misspells. Speller 2 misspells. Speller 3 spells correctly and rd nd then spells championship word correctly to win. Speller 1 than becomes 3 place and speller 2 becomes 2 place.

VERY IMPORTANT: If a speller misspells the anticipated championship word in a one-word round: A new round begins with ALL the spellers who spelled (correctly and incorrectly) in the previous round. These spellers spell in their original order. Example: In Round 8 there are three spellers. Speller 1 spells correctly and Spellers 2 and 3 misspell. Round 9—a one word round—begins, and Speller 1 is offered the anticipated championship word. Speller 1 misspells the anticipated championship word. Round 10 begins and includes Spellers 1, 2, and 3. The rules prescribe that spellers 1, 2, and 3 spell in their original order; so Speller 1 gets the next word on the list even though Speller 1 misspelled the previous word on the list. Round 10 is not complete until all three spellers have spelled. There shall be a separate judge designated to track the progress of spellers throughout the rounds to avoid any end of wiz confusion.

Event 7. Current Affairs Quiz (in English) (Dur : 15 min + Final Round)

Each participating school can depute as many student participants in each group. Each participant will have to fill a separate entry form/s. There will be a written preliminary round in the English and maximum six teams will be selected on merit for the final round. **Total Fifteen [15] minutes will be given to solve the objective type of questions.** The final will be oral and may include audio-visual questions. The

specific rules for the final round, regarding the evaluation system, time to replay a particular question and the type of rounds shall be announced by the quiz master before the commencement of the competition.

Event 8. Drawing Competition (Dur: 45 min)

Each participating school can depute as many student participants in each group. Each participant will have to fill a separate entry form/s. Each participating school can depute as many student participants. The participants are required to paint on the subject given by the panel of judges, at the time of registration. The total duration for completing the drawing **shall not exceed forty-five minutes.** The size of the paper shall be half imperial size drawing paper i.e. 22 inches in length and 15 inches in breadth. Drawing - Painting should be done either in watercolors or in poster colors only. Drawing paper will be provided by the Organizers. Other materials should be arranged by the participants themselves.

Event 9. Craft Competition (Dur : 45 min)

Each participating school can depute as many student participants. Each participant will have to fill a separate entry form/s. The participants are required to create on the subject of their choice, at the time of competition. The total duration for completing the craft **shall not exceed forty-five minutes.** Craft material should be arranged by the participants themselves.

Event 10. Greeting Card Competition (Dur: 45 min)

Each participating school can depute as many student participants in each group. Each participant will have to fill a separate entry form/s. The participants are required to create on the subject of their choice, at the time of competition. The total duration for completing the greeting card **shall not exceed forty-five minutes.** Craft material should be arranged by the participants themselves. (height 10 inches / breadth 6 inches)

Event 12. Clay Modelling Competition (Dur : 45 min)

Each participating school can depute as many student participants. Each participant will have to fill a separate entry form/s. The participants are required to create on the subject of their choice, at the time of the competition. The total duration for completing the clay modelling **shall not exceed forty-five minutes.**, Material should be arranged by the participants themselves.

Please note: Last Date to submit the forms 20th November, 2022, late entries will not be entertained. Kindly be present at the venue 30 minutes before your event.

If two events are happening at the same time and you wish to participate in both, you're welcome to do so, the student can finish one event and then move on to the next.



ST. JOSEPH'S HIGH SCHOOL WADALA

THE JOSEPHITE FESTIVAL

RULES - CATEGORY III (Std V, Std VI and Std VII) 8th - 9th - 10th DECEMBER, 2022

Events 1-2. Elocution [Individual Event](English and Marathi) (Dur : 3 min)

Each participating school can depute as many student participants in each group. Each participant will have to fill a separate entry form/s. Each speaker will be allowed to speak **for a maximum of three minutes.** Participants can choose the topic of their own choice.

Event 3. Hand Writing [Individual Event](English) (Dur : 15 min)

Each participating school can depute as many student participants in each group. Each participant will have to fill a separate entry form/s. **The total duration will be fifteen minutes.** Content will be given by the organizers. Other materials, such as pen, pencil etc., should be arranged by the participants themselves. No participant is allowed to carry any written or printed material at the time of competition.

Event 4. Essay Competition [Individual Event](English) (Dur : 30 min)

Each participating school can depute as many student participants in each group. Each participant will have to fill a separate entry form/s. The panel of judges will give the topic. **The total duration will be 30minutes,** during which the participant shall write his /her essay in the English under the supervision of the officials. The Organizers will provide writing material. Other materials such as pen, pencil etc., should be arranged by the participants themselves. No participant is allowed to carry any written or printed material at the time of competition.

Events 5-6. Story telling Competition - [Individual Event](English and Marathi) (Dur : 3 min)

Each participating school can depute as many student participants in each group. Each participant will have to fill a separate entry form/s. **The total duration will be three minutes**, during which the participant shall tell his/her story in the chosen language under the supervision of the officials. No participant is allowed to carry any written or printed material at the time of the competition.

Event 7. Spell Wiz

Each participating school can depute as many student participants in each group. Each participant will have to fill a separate entry form/s.

- 1. Format: The spelling wiz is conducted in rounds. Each speller remaining in the spelling wiz at the start of a round spells one word in each round. The pronouncer will spell words from speller's Std./ Grade level for 4 rounds then proceed to the next Std./Grade level for 4 rounds and continue to move up grade levels as needed until a champion emerges.
- 2. Word list: Standard Oxford English words according to the respective Std./Grades and higher will be carefully chosen by the Event Panel. In the case that there is a spelling standoff, official may use words from an advanced grade word list.
- 3. Special needs: The Event Panel will strive to provide accommodation for spellers who have physical challenges. All requests to accommodate special needs involving sight, hearing, speech, or movement should be directed to event officials well in advance of the spelling wiz date. The judges have discretionary power to amend oral and/or written spelling requirements on a case-by-case basis for spellers with diagnosed medical conditions involving sight, hearing, speech, or movement impairment.
- 4. Pronouncer's role: The pronouncer strives to pronounce words according to the word lists and Oxford Dictionary.
- 1) Homonyms: If a word with the same pronunciation has more than one meaning, the pronouncer indicates which word is to be spelled by defining the word.
- 2) Speller's requests: The pronouncer responds to the speller's requests for a definition sentence or alternate pronunciation. When presented with requests for alternate pronunciations, the pronouncer or an aide to the pronouncer checks for alternate pronunciations in the Oxford Dictionary. The pronouncer does not entertain root word guestions or requests for alternate definitions.
- 3)Pronouncer's sense of helpfulness: The pronouncer may offer word information—without the er having requested the information—if the pronouncer senses that the information is helpful.
- 5. Judges' role: The judges uphold the rules and determine whether or not the words are spelt correctly. They are in complete control of the competition, and their decision is final on all questions, procedures and course of the Spell Wiz. Parental interruptions will be subject to their child's disqualification.
- 6. Interaction with the speller: Because seeing the speller's lip movement may be critical in detecting misunderstandings or wrong spellings, the judges encourage spellers to face them when they pronounce and spell the word.
- 7. Notice of rules: The judges ensure that all spellers and audience members are given an opportunity to receive a complete copy of the rules prior to the start of the spelling wiz.

- 8. Misunderstandings: The judges participate in the exchange of the information between the speller and pronouncer if they feel that clarification is needed. Also, the judges listen carefully to the speller's pronunciation of the word; and, if they sense that the speller has misunderstood the word, the judges work with the speller and pronouncer until they are satisfied that reasonable attempts have been made to assist the speller in understanding the word. While the judges are responsible for attempting to detect a speller's misunderstanding, it is sometimes impossible to detect a misunderstanding until a spelling error has been made: The judges are not responsible for the speller's misunderstanding.
- 9. Pronouncer's errors: If the judges feel that the pronouncer's pronunciation does not match the correct word pronunciation, the judges direct the pronouncer to correct the error as soon as it is detected.
- 10. Disqualifications for reasons other than clear misspelling:

The judges will disqualify a speller (1) who refuses a request to start spelling; (2) who does not approach the microphone when it is time to receive the word; (3) who does not comply with the eligibility requirements; (4) who engages in cheating or unsportsmanlike conduct; (5) who, in the process of spelling a word starts over and alters the letters or sequence of letters from those first uttered; (6) who, in the process of spelling, utters unintelligible or nonsense sounds; (7) for failing to spell a word with correct punctuation (i.e., hyphens & apostrophes; or (8) who's parents harass or interrupt the Judges/or Pronouncer. Speller activities that do not merit disqualification: The judges may not disqualify a speller (1) for failing to pronounce the word either before or after spelling it, (2) for asking a question, or (3) for noting or failing to note the capitalization of a word.

- 11. Speller's role: The speller makes an effort to face the judges and pronounce the word for the judges before spelling it and after spelling it. The speller while facing the judges makes an effort to utter each letter distinctly and with sufficient volume to be understood by the judges. The speller may ask the pronouncer to say the word again, define it, use it in a sentence, and/or provide an alternate pronunciation(s). Misunderstandings: The speller is responsible for any misunderstanding of the word unless (1) the pronouncer never provided a correct pronunciation; (2) the pronouncer provided incorrect information regarding the definition; or (3) the speller correctly spelled a homonym of the word and the pronouncer failed to either offer a definition or distinguish the homonyms.
- 12. Correction of a misspelling: The pronouncer and judges will not ask the speller to correct another speller's misspelling, even in end-of-bee circumstances.
- 13. Misspelling: Upon incorrectly spelling a word, the speller immediately drops out of the competition, except as provided in Rule 10.

14. End-of-wiz procedure:

If all spellers in a round misspell: If none of the spellers remaining in the spelling bee at the start of a round spells a word correctly during that round, all remain in the competition and a new round begins. If only one speller in a round spells correctly: If only one speller spells correctly in a round, a new one word round begins and the speller is given an opportunity to spell the next word on the list (anticipated championship word). If the speller succeeds in correctly spelling the anticipated championship word in this one-word round, the speller is declared the champion. Example: In Round 12 there are four spellers. Spellers 1 and 2 misspell. Speller 3 spells correctly. Speller 4 misspells. So, Speller 3 is the only speller in the round to spell correctly. Speller 3 begins Round 13—a one-word round—and is offered the anticipated championship word. Speller 3 correctly spells the anticipated championship word and is declared champion. Example: Two spellers spell in Round 10. Speller 1 misspells. Speller 2 spells correctly. Speller 2 begins Round 11—a one-word round—and is offered the anticipated championship word. Speller 1 begins Round 17—a one-word round—and is offered the anticipated champion. Example: Two spellers spell in Round 16. Speller 1 spells correctly. Speller 2 misspells. Speller 1 begins Round 17—a one-word round—and is offered the anticipated championship word. Speller 1 correctly spells the anticipated championship word and is declared championship word.

How to establish 2 and 3rrd place winners: 2 and 3 Place of order is established by seat placement. Example: Three spellers remain. Speller 1 misspells. Speller 2 misspells. Speller 3 spells correctly and then spells championship word correctly to win. Speller 1 than becomes 3 place and speller 2 becomes 2 place.

VERY IMPORTANT: If a speller misspells the anticipated championship word in a one-word round: A new round begins with ALL the spellers who spelled (correctly and incorrectly) in the previous round. These spellers spell in their original order. Example: In Round 8 there are three spellers. Speller 1 spells correctly and Spellers 2 and 3 misspell. Round 9—a one word round—begins, and Speller 1 is offered the anticipated championship word. Speller 1 misspells the anticipated championship word. Round 10 begins and includes Spellers 1, 2, and 3. The rules prescribe that spellers 1, 2, and 3 spell in their original order; so Speller 1 gets the next word on the list even though Speller 1 misspelled the previous word on the list. Round 10 is not complete until all three spellers have spelled. There shall be a separate judge designated to track the progress of spellers throughout the rounds to avoid any end of wiz confusion.

Event 8. Current Affairs Quiz (in English) (Dur : 15 min + Final Round)

Each participating school can depute as many student participants in each group. Each participant will have to fill a separate entry form/s.

There will be a written preliminary round in the chosen language and maximum six teams will be selected on merit for the final round. **Total Fifteen [15] minutes will be given to solve the objective type of questions.** The final will be oral and may include audio-visual questions. The specific rules for the final round, regarding the evaluation system, time to replay a particular question and the type of rounds shall be announced by the quiz master before the commencement of the competition.

Event 9. Debate (Individual Event) (English)

Each participating school can depute as many student participants in each group. Each participant will have to fill a separate entry form/s. The participant must be capable of speaking FOR the motion and AGAINST the motion. There must be a Faculty member escorting the Team duly authorized by the Head of the Institution. Each participant will be given a time of 3 Minutes to speak. After which a bell will indicate the time for rebuttal. The rebuttal will be in the form of questions where, each debater will get an opportunity to answer only 2 questions put forth by the opposition team. While rebuttal arguments are presented the debaters should be prepared with appropriate arguments. Counter arguments will not be permitted. On the other hand the opposition team should put forth question which are fair, clear and which should have a direct impact on the content of the speech. After 2 minutes a long bell will be rung. The debater must ensure to complete within the stipulate time. Speaking beyond the long bell may attract negative marking at the discretion of the judges. The debaters will be judged on the basis of Content of speech, Language & Fluency, Logic & Reasoning and Rebuttal. There is no provision for referring to any written material whatsoever while speaking. Marks may be deducted for using any reference material to speak. Participants should be in their school uniform and must carry their school ID, failure of which may lead the School team to disqualification. The Results would be declared immediately after the competition. The decision of the judges will be final and binding to all participants.

Event 10. Indian Classical Dance (Individual Event) (Dur : 7 min)

Each participating school can depute as many student participants in each group. Each participant will have to fill a separate entry form/s. Each participating school can depute as many student participants performing in any of the styles of Indian classical dance from the following namely: Bharathanatyam, Kathak, Kuchipudi, Odissi, Mohini Attam, Manipuri. The total duration of performance **shall not exceed seven minutes.** The time computation shall start as soon as music/announcement starts or curtain is fully open, whichever is earlier. Three copies of a brief note on the description of the dance story involved in the accompanying song, if any, with its meaning must be submitted either in Marathi or in English at the time of registration on the day of competition.

Maximum of four accompanists will be allowed which include their Guru/teacher, singers, instrumentalists, light curtain operators etc. Live accompaniment will be given due credit. On receiving more entries there shall be preliminary rounds. The final round shall be held during the fest. The dates of preliminary rounds shall be announced in mid November.

Event 11. Indian Classical Vocal (Individual Event) (Dur : 5 min)

Each participating school can depute as many student participants in each group. Each participant will have to fill a separate entry form/s. Each participating school can depute as many student participants, in Hindustani or Karnatic style. The duration of the performance **shall not exceed five minutes**. The time computation shall start immediately after the final announcement by the organizer/s. Maximum of two accompanists will be allowed. The singer may use an instrument such as Tanpura, Electronic Tanpura, Violin or Swarmandal. Film songs based on Classical style are not allowed under this competition. Three copies of the details regarding Raag, Taal and Bandish/kriti written in Marathi or English, must be submitted at the time of registration on the day of the competition.

Event 12. Indian Classical Instrumental - Percussion (Mridangam and Tabla) (Dur : 5 min)

Each participating school can depute as many student participants in each group. Each participant will have to fill a separate entry form/s. Each participating school can depute as many student participants in Hindustani or Karnatic style. The duration of the performance **shall not exceed five minutes.** The time computation shall start immediately after the final announcement by the organizer/s,hence, the participants are advised to tune their instruments will in advance.

Event 13. Mono Acting [Individual Event] (Dur : 4 min)

Each participating school can depute as many student participants in each group. Each participant will have to fill a separate entry form/s. Each participating school can depute as many student participants. Duration of the performance **shall not exceed 4 minutes.** The time shall be computed as soon as the performance starts. Three copies of script with an explanatory note on the theme either in Marathi or in English language must be submitted at the time of registration on the day of competition.

Costumes/makeup is allowed. However, only acting skills will be adjudged for the prize.

Event 14. Drawing Competition (Dur : 45 min)

Each participating school can depute as many student participants in each group. Each participant will have to fill a separate entry form/s. Each participating school can depute as many student participants.

The participants are required to draw & paint on the subject given by the panel of judges, at the time of competition. The total duration for completing the drawing **shall not exceed forty-five minutes**. The size of the paper shall be half imperial size drawing paper i.e. 22 inches in length and 15 inches in breadth. Painting should be done either in watercolours or in poster colours only. Drawing paper will be provided by the Organizers. Other materials should be arranged by the participants themselves

Event 15. Craft Competition (Dur : 45 min)

Each participating school can depute as many student participants. Each participant will have to fill a separate entry form/s. The participants are required to create on the subject of their choice, at the time of competition. The total duration for completing the craft **shall not exceed forty-five minutes.** Craft material should be arranged by the participants themselves.

Event 16. Greeting Card Competition (Dur: 45 min)

Each participating school can depute as many student participants in each group. Each participant will have to fill a separate entry form/s. The participants are required to create on the subject of their choice, at the time of competition. The total duration for completing the greeting card **shall not exceed forty-five minutes.** Craft material should be arranged by the participants themselves. (height 10 inches /breadth 6 inches)

Event 17. Clay Modelling competition (Dur : 45 min)

Each participating school can depute as many student participants. Each participant will have to fill a separate entry form/s. The participants are required to create on the subject of their choice, at the time of the competition. The total duration for completing the clay modelling **shall not exceed forty-five minutes.** Material should be arranged by the participants themselves.

Event 18. Coding (Scratch / Python) (Dur : 40 min)

Student can do Assignments as follows:-

- 1. Calculator
- 2. Tables display
- 3. Quiz coding

4. Any Assignments as they wish

Scratch Competition Rules

- Individual student as to do assignment
- A student can design maximum 3 assignments.
- No external electronic data may be accessed at any time. This includes phones, USB drives, the internet, etc.
- Projects must be developed using Scratch 3.0 offline editor.

Scoring rules:

Criteria analyzed by the judges to establish the final score:

*between 1.00 to 5.00 points

Judging Criteria:

- -Logic of the project/scenario/story
- -Animation/graphics/music/sounds
- -Script/code/errors
- -Functionality of the project/menus/controls/sprites
- -General impression of the project

Python Coding Competition Rules

- Individual student as to do assignment
- A student can design maximum 3 assignments.

• No external electronic data may be accessed at any time. This includes phones, USB drives, the

internet, etc.

• Assignment must be developed using IDLE(Python 3.9 64 bit)

Assignment should be typed in notepad editor

Scoring rules

Criteria analyzed by the judges to establish the final score 1 to 5 points

JUDGING CRITERIA

-Logic of the Assignment and output

-Oral question will be asked regarding the Assignment

--Functionality of the Assignment

-General impression of the Assignment

Event 19. Computer typing (Dur : 20 min)

Computer Typing is one round event. A photo of multilingual passage will be given to the participants that **they have to type in a limited time period of 20 min.** The participant with fewer typing mistakes will be the winner. No other tab other than notepad and photos should be opened, if anyone tries to open any other tab then he/she will be disqualified.

Event 20. Ethical Hacking (Dur : 40 min)

It is a Competition based on Ethical hacking and web pestering. It's an individual Event. It will consist of two varying categories.

Event: Password Cracking

- The students will be provided with 5 password-secured PDFs.
- The password will comprise 4 to 15 characters.
- Password would be numeric (123...), special (@&*_...), alphabet (ABC...) or (abc...), alphanumeric (ab12...), or a hybrid of all (12a_@) characters.
- Clues will be given to crack the password.
- 1st clue to crack the password for the 1st PDF will be common for all participants
- The 2nd clue for the 2nd PDF will be given in the1st PDF and so on.
- The participant to crack the greatest number of passwords in the given time constraint will be the winner.

(The event duration is 40 min)

Last Date to submit the forms 20th November 2022, late entries will not be entertained. Kindly be present at the venue 30 minutes before your event.

If two events are happening at the same time and you wish to participate in both, you're welcome to do so, the student can finish one event and then move on to the next.



ST. JOSEPH'S HIGH SCHOOL WADALA

THE JOSEPHITE FESTIVAL

RULES - CATEGORY IV (Std VIII, Std IX and Std X) 8th - 9th - 10th DECEMBER, 2022

Events 1-2. Elocution [Individual Event](English and Marathi) (Dur : 3 min)

Each participating school can depute as many student participants in each group. Each participant will have to fill a separate entry form/s. **Each speaker will be allowed to speak for a maximum of three minutes.** Participants can choose the topic of their own choice

Event 3. Hand Writing [Individual Event](English) (Dur : 15 min)

Each participating school can depute as many student participants in each group. Each participant will have to fill a separate entry form/s. **The total duration will be fifteen minutes.** Content will be given by the organizers. Other materials, such as pen, pencil etc., should be arranged by the participants themselves. No participant is allowed to carry any written or printed material at the time of competition.

Event 4. Essay Competition [Individual Event](English)(Dur : 30 min)

Each participating school can depute as many student participants in each group. Each participant will have to fill a separate entry form/s. The panel of judges will give the topic. **The total duration will be 30minutes,** during which the participant shall write his /her essay in English under the supervision of the officials. The Organizers will provide writing material. Other materials such as pen, pencil etc., should be arranged by the participants themselves. No participant is allowed to carry any written or printed material at the time of competition.

Events 5-6. Story telling Competition - [Individual Event](English and Marathi) (Dur : 3 min)

Each participating school can depute as many student participants in each group. Each participant will have to fill a separate entry form/s. **The total duration will be three minutes**, during which the participant shall tell his/her story in the chosen language under the supervision of the officials. No participant is allowed to carry any written or printed material at the time of the competition.

Event 7. Spell Wiz

Each participating school can depute as many student participants in each group. Each participant will have to fill a separate entry form/s.

- 1. Format: The spelling wiz is conducted in rounds. Each speller remaining in the spelling wiz at the start of a round spells one word in each round. The pronouncer will spell words from speller's Std./ Grade level for 4 rounds then proceed to the next Std./Grade level for 4 rounds and continue to move up grade levels as needed until a champion emerges.
- 2. Word list: Standard Oxford English words according to the respective Std./Grades and higher will be carefully chosen by the Event Panel. In the case that there is a spelling standoff, official may use words from an advanced grade word list.
- 3. Special needs: The Event Panel will strive to provide accommodation for spellers who have physical challenges. All requests to accommodate special needs involving sight, hearing, speech, or movement should be directed to event officials well in advance of the spelling wiz date. The judges have discretionary power to amend oral and/or written spelling requirements on a case-by-case basis for spellers with diagnosed medical conditions involving sight, hearing, speech, or movement impairment.
- 4. Pronouncer's role: The pronouncer strives to pronounce words according to the word lists and Oxford Dictionary.
- 1) Homonyms: If a word with the same pronunciation has more than one meaning, the pronouncer indicates which word is to be spelled by defining the word.
- 2) Speller's requests: The pronouncer responds to the speller's requests for a definition sentence or alternate pronunciation. When presented with requests for alternate pronunciations, the pronouncer or an aide to the pronouncer checks for alternate pronunciations in the Oxford Dictionary. The pronouncer does not entertain root word questions or requests for alternate definitions.
- 3)Pronouncer's sense of helpfulness: The pronouncer may offer word information—without the speller having requested the information—if the pronouncer senses that the information is helpful.
- 5. Judges' role: The judges uphold the rules and determine whether or not the words are spelt correctly. They are in complete control of the competition, and their decision is final on all questions, procedures and course of the Spell Wiz. Parental interruptions will be subject to their child's disqualification.
- 6. Interaction with the speller: Because seeing the speller's lip movement may be critical in detecting misunderstandings or wrong spellings, the judges encourage spellers to face them when they pronounce and spell the word.
- 7. Notice of rules: The judges ensure that all spellers and audience members are given an opportunity to receive a complete copy of the rules prior to the start of the spelling wiz.

- 8. Misunderstandings: The judges participate in the exchange of the information between the speller and pronouncer if they feel that clarification is needed. Also, the judges listen carefully to the speller's pronunciation of the word; and, if they sense that the speller has misunderstood the word, the judges work with the speller and pronouncer until they are satisfied that reasonable attempts have been made to assist the speller in understanding the word. While the judges are responsible for attempting to detect a speller's misunderstanding, it is sometimes impossible to detect a misunderstanding until a spelling error has been made: The judges are not responsible for the speller's misunderstanding.
- 9. Pronouncer's errors: If the judges feel that the pronouncer's pronunciation does not match the correct word pronunciation, the judges direct the pronouncer to correct the error as soon as it is detected.
- 10. Disqualifications for reasons other than clear misspelling:

The judges will disqualify a speller (1) who refuses a request to start spelling; (2) who does not approach the microphone when it is time to receive the word; (3) who does not comply with the eligibility requirements; (4) who engages in cheating or unsportsmanlike conduct; (5) who, in the process of spelling a word starts over and alters the letters or sequence of letters from those first uttered; (6) who, in the process of spelling, utters unintelligible or nonsense sounds; (7) for failing to spell a word with correct punctuation (i.e., hyphens & apostrophes; or (8) who's parents harass or interrupt the Judges/or Pronouncer. Speller activities that do not merit disqualification: The judges may not disqualify a speller (1) for failing to pronounce the word either before or after spelling it, (2) for asking a question, or (3) for noting or failing to note the capitalization of a word.

- 11. Speller's role: The speller makes an effort to face the judges and pronounce the word for the judges before spelling it and after spelling it. The speller while facing the judges makes an effort to utter each letter distinctly and with sufficient volume to be understood by the judges. The speller may ask the pronouncer to say the word again, define it, use it in a sentence, and/or provide an alternate pronunciation(s). Misunderstandings: The speller is responsible for any misunderstanding of the word unless (1) the pronouncer never provided a correct pronunciation; (2) the pronouncer provided incorrect information regarding the definition; or (3) the speller correctly spelled a homonym of the word and the pronouncer failed to either offer a definition or distinguish the homonyms.
- 12. Correction of a misspelling: The pronouncer and judges will not ask the speller to correct another speller's misspelling, even in end-of-bee circumstances.
- 13. Misspelling: Upon incorrectly spelling a word, the speller immediately drops out of the competition, except as provided in Rule 10.

14. End-of-wiz procedure:

If all spellers in a round misspell: If none of the spellers remaining in the spelling bee at the start of a round spells a word correctly during that round, all remain in the competition and a new round begins. If only one speller in a round spells correctly: If only one speller spells correctly in a round, a new one word round begins and the speller is given an opportunity to spell the next word on the list (anticipated championship word). If the speller succeeds in correctly spelling the anticipated championship word in this one-word round, the speller is declared the champion. Example: In Round 12 there are four spellers. Spellers 1 and 2 misspell. Speller 3 spells correctly. Speller 4 misspells. So, Speller 3 is the only speller in the round to spell correctly. Speller 3 begins Round 13—a one-word round—and is offered the anticipated championship word. Speller 3 correctly spells the anticipated championship word and is declared champion. Example: Two spellers spell in Round 10. Speller 1 misspells. Speller 2 spells correctly. Speller 2 begins Round 11—a one-word round—and is offered the anticipated championship word. Speller 1 begins Round 17—a one-word round—and is offered the anticipated champion. Example: Two spellers spell in Round 16. Speller 1 spells correctly. Speller 2 misspells. Speller 1 begins Round 17—a one-word round—and is offered the anticipated championship word. Speller 1 correctly spells the anticipated championship word.

How to establish 2 and 3rrd place winners: 2 and 3 Place of order is established by seat placement. Example: Three spellers remain. Speller 1 misspells. Speller 2 misspells. Speller 3 spells correctly and rd nd then spells championship word correctly to win. Speller 1 than becomes 3 place and speller 2 becomes 2 place.

VERY IMPORTANT: If a speller misspells the anticipated championship word in a one-word round: A new round begins with ALL the spellers who spelled (correctly and incorrectly) in the previous round. These spellers spell in their original order. Example: In Round 8 there are three spellers. Speller 1 spells correctly and Spellers 2 and 3 misspell. Round 9—one word round—begins, and Speller 1 is offered the anticipated championship word. Speller 1 misspells the anticipated championship word. Round 10 begins and includes Spellers 1, 2, and 3. The rules prescribe that spellers 1, 2, and 3 spell in their original order; so Speller 1 gets the next word on the list even though Speller 1 misspelled the previous word on the list. Round 10 is not complete until all three spellers have spelled. There shall be a separate judge designated to track the progress of spellers throughout the rounds to avoid any end of wiz confusion.

Event 8. Current Affairs Quiz [Individual Event] (English) (Dur : 15 min + Final Round)

Each participating school can depute as many student participants in each group. Each participant will have to fill a separate entry form/s. There will be a written preliminary round in English and maximum six

teams will be selected on merit for the final round. **Total Fifteen [15] minutes will be given to solve the objective type of questions.** The final will be oral and may include audio-visual questions. The specific rules for the final round, regarding the evaluation system, time to replay a particular question and the type of rounds shall be announced by the quiz master before the commencement of the competition.

Event 9. Debate (Individual Event) (English)

Each participating school can depute as many student participants in each group. Each participant will have to fill a separate entry form/s. The participant must be capable of speaking FOR the motion and AGAINST the motion. There must be a Faculty member escorting the Team duly authorized by the Head of the Institution. Each participant will be given a time of 3 Minutes to speak. After which a bell will indicate the time for rebuttal. The rebuttal will be in the form of questions where, each debater will get an opportunity to answer only 2 questions put forth by the opposition team. While rebuttal arguments are presented the debaters should be prepared with appropriate arguments. Counter arguments will not be permitted. On the other hand the opposition team should put forth question which are fair, clear and which should have a direct impact on the content of the speech. After 2 minutes a long bell will be rung. The debater must ensure to complete within the stipulate time. Speaking beyond the long bell may attract negative marking at the discretion of the judges. The debaters will be judged on the basis of Content of speech, Language & Fluency, Logic & Reasoning and Rebuttal. There is no provision for referring to any written material whatsoever while speaking. Marks may be deducted for using any reference material to speak. Participants should be in their school uniform and must carry their school ID, failure of which may lead the School team to disqualification. The Results would be declared immediately after the competition. The decision of the judges will be final and binding to all participants. Topics will be given by the event head a week in advance.

Event 10. Group Discussion (Individual Event)(English)

Each participating school can depute as many student participants. All individual participants registered with Fest shall be randomly placed in a group of 10 members each. The top three winners within each Group Discussion shall proceed for the finals. Each participant will be allowed to speak for a maximum of 1 min at a particular intervention and can make a maximum of three interventions throughout the group discussion. The moderator will ensure everyone gets an opportunity to speak. The Group discussion shall not exceed 30minutes. Participants will be judged on the content of their points, relevance to the topic, and diverse perspectives displayed. They shall also be judged on their etiquette of speech. Practices such as interrupting the other participant in the middle of the speech or passing condescending remarks will attract negative marking. Polite but active participation will be encouraged. Topics will be given by the event head a week in advance.

Event 11. Indian Classical Dance [Individual Event] (Dur : 7 min)

Each participating school can depute as many student participants in each group. Each participant will have to fill a separate entry form/s. Each participating school can depute as many student participants performing in any of the styles of Indian classical dance from the following namely: Bharathanatyam, Kathak, Kuchipudi, Odissi, Mohini Attam, Manipuri. The total duration of performance shall not exceed seven minutes. The time computation shall start as soon as music/announcement starts or curtain is fully open, whichever is earlier. Three copies of a brief note on the description of the dance story involved in the accompanying song, if any, with its meaning must be submitted either in Marathi or in English at the time of registration on the day of competition. Maximum of four accompanists will be allowed which include their Guru/teacher, singers, instrumentalists, light curtain operators etc. Live accompaniment will be given due credit.

Event 12. Indian Classical Vocal (Individual) (Dur : 5 min)

Each participating school can depute as many student participants in each group. Each participant will have to fill a separate entry form/s. Each participating school can depute as many student participants, in Hindustani or Karnatic style. **The duration of the performance shall not exceed five minutes.** The time computation shall start immediately after the final announcement by the organizer/s. Maximum of two accompanists will be allowed. The singer may use an instrument such as Tanpura, Electronic Tanpura, Violin or Swarmandal. Film songs based on Classical style are not allowed under this competition. Three copies of the details regarding Raag, Taal and Bandish/kriti written in Marathi or English, must be submitted at the time of registration on the day of the competition.

Event 13. Indian Classical Instrumental [Individual] [Percussion/Taalvadya] (Dur : 5 min)

Each participating school can depute as many student participants in each group. Each participant will have to fill a separate entry form/s. Each participating school can depute as many student participants in Hindustani or Karnatic style. **The duration of the performance shall not exceed five minutes.** The time computation shall start immediately after the final announcement by the organizer/s, hence, the participants are advised to tune their instruments will in advance. Only one accompanist shall be allowed.

Event 14. Western Music Instrumental (string/ wind instruments) (Dur : 5 min)

Each participating school can depute as many student participants in each group. Each participant will have to fill a separate entry form/s. Each participating school can depute as many student participants in Western style. The duration of the performance **shall not exceed five minutes.** The time computation shall start immediately after the final announcement by the organizer/s, hence, the participants are advised to tune their instruments well in advance.

Event 15. Mimicry (Individual event) (Dur : 3 min)

Each participating school can depute as many student participants in each group. Each participant will have to fill a separate entry form/s. Each participating school can depute as many student participants. Duration of the performance **shall not exceed 3 minutes.** The time computation shall start immediately after final announcement by the organizer/s. Violation of time limit will disqualify the participant. Mimicry event can be done in any regional language in India, or the sound of machines and speeches of well-known personalities. Props, Costumes and make-up will be allowed. At the time of registration, the said character the participant is going to imitate should be specified and handed over at the counter. No declaration of character on stage is allowed.

Event 16. Mono Acting [Individual Event] (Dur : 4 min)

Each participating school can depute as many student participants in each group. Each participant will have to fill a separate entry form/s. Each participating school can depute as many student participants. Duration of the performance **shall not exceed 4 minutes.** The time shall be computed as soon as the performance starts. Three copies of script with an explanatory note on the theme either in Marathi or in English language must be submitted at the time of registration on the day of competition.

Costumes/makeup is allowed. However, only acting skills will be adjudged for the prize.

Event 17. Drawing Competition (Dur : 45 min)

Each participating school can depute as many student participants in each group. Each participant will have to fill a separate entry form/s. Each participating school can depute as many student participants. The participants are required to draw & paint on the subject given by the panel of judges, at the time of competition. The total duration for completing the drawing **shall not exceed forty-five minutes.** The size of the paper shall be half imperial size drawing paper i.e. 22 inches in length and 15 inches in breadth. Painting should be done either in watercolours or in poster colours only. Drawing paper will be provided by the Organizers. Other materials should be arranged by the participants themselves.

Event 18. Craft Competition (Dur : 45 min)

Each participating school can depute as many student participants. Each participant will have to fill a separate entry form/s. The participants are required to create on the subject of their choice, at the time of competition. **The total duration for completing the craft shall not exceed forty-five minutes.** Craft material should be arranged by the participants themselves.

Event 19. Greeting Card Competition (Dur: 45 min)

Each participating school can depute as many student participants in each group. Each participant will

have to fill a separate entry form/s. The participants are required to create on the subject of their choice, at the time of competition. The total duration for completing the greeting card **shall not exceed forty-five minutes.** card material should be arranged by the participants themselves. (height 10 inches /breadth 6 inches)

Event 20. Coding (Scratch / Python) (Dur : 40 min)

Student can do Assignments as follows:-

Student can do Assignments as follows:-

- 1. Calculator
- 2. Tables display
- 3. Quiz coding

OR

4. Any Assignments as they wish

Scratch Competition Rules

- Individual student as to do assignment
- A student can design maximum 3 assignments.
- No external electronic data may be accessed at any time. This includes phones, USB drives, the internet, etc.
- Projects must be developed using Scratch 3.0 offline editor.

Scoring rules:

Criteria analyzed by the judges to establish the final score:

*between 1.00 to 5.00 points

Judging Criteria:
-Logic of the project/scenario/story
-Animation/graphics/music/sounds
-Script/code/errors
-Functionality of the project/menus/controls/sprites
-General impression of the project
Python Coding Competition Rules
Individual student as to do assignment
A student can design maximum 3 assignments.
• No external electronic data may be accessed at any time. This includes phones, USB drives, the internet, etc.
Assignment must be developed using IDLE(Python 3.9 64 bit)
Assignment should be typed in notepad editor
Scoring rules
Criteria analyzed by the judges to establish the final score 1 to 5 points
JUDGING CRITERIA
-Logic of the Assignment and output
-Oral question will be asked regarding the Assignment
Functionality of the Assignment

-General impression of the Assignment

Event 21. Ethical Hacking (Dur : 40 min)

It is a competition based on Ethical Hacking & Web Pentesting. It's an INDIVIDUAL Event. It will consist

of two varying categories.

Event: Web Pentesting

• Tasks on networking and the Web will be given along with the web interface

Participants will have 25 minutes to accomplish the task and generate a report for the same

• The report has to be presented in 5 minutes along with the methodology followed.

• The winner will be chosen on the ground of their task completion and reporting.

(Event duration 40 min)

Event 22. Computer typing (Dur : 20 min)

Computer Typing is one round event. A photo of multilingual passage will be given to the participants that they have to type in a **limited time period of 20 min.** The participant with fewer typing mistakes will be the winner. No other tab other than notepad and photos should be opened, if anyone tries to open any

other tab then he/she will be disqualified

Please note:

Last Date to submit the forms 20th November 2022, late entries will not be entertained.

Kindly be present at the venue 30 minutes before your event.

If two events are happening at the same time and you wish to participate in both, you're welcome to do so, the student can finish one event and then move on to the next.



ST. JOSEPH'S HIGH SCHOOL WADALA

THE JOSEPHITE FESTIVAL

GROUP EVENTS RULES FOR CATEGORY III (Std V, Std VI and Std VII)
8th - 9th - 10th DECEMBER, 2022

Event 1. Folk Dance [Group Event] (Dur : 5 min)

Each participating school can depute as many student groups in this category. Each group not exceeding 12 participants. Each group will have to fill a separate group entry form/s. Maximum of five accompanists/back-stage artists/helpers will be allowed. The dance should either be a tribal or a folk dance preferably from the Folk Dances of India and should not be a classical dance. The duration of the performance shall not exceed five minutes. The time computation shall start as soon as music/announcement starts or curtain is fully open, whichever is earlier. A maximum of 5 minutes will be allotted to each group for setting /removal of their sets. Three copies of a brief note either in Marathi or in English giving details of the type/style of dance and the text meaning of the song, if any, should be submitted at the time of the registration on the day of the competition. Live accompaniment will be given due credit. The dance shouldn't be a Classical or *Bollywood dance

Event 2. Salad Dressing (Group Event) (Dur : 45 min)

Each participating school can depute as many student groups in this category. Each team can have two members. Each group will have to fill a separate group entry form/s. Participants must bring the ingredients for salad dressing, i.e. vegetables in raw or boiled state. Peelers, knives and other instruments are to be brought by the participants and the cutting or peeling of the vegetables is to be done at the venue of the competition. **Duration of this event is 45 minutes.** Things needed for salad dressing and presentation, such as plates, trays and cloth etc., are to be brought by the participants. Diameters or the diagonals of the plates or trays should not be more than 16 inches. Costumes worn by the participants, for example, hand-gloves, headgears, aprons, will also be awarded points.

Event 3. Vegetable Carving (Group Event) (Dur : 45 min)

Each participating school can depute as many student groups in this category. Each team can have 3 members. Each group will have to fill a separate group entry form/s. Participants must bring the ingredients for vegetable carving, i.e. vegetables in raw or boiled state. Peelers, knives and other instruments are to be brought by the participants and the cutting or peeling of the vegetables is to be done at the venue of the competition. **Duration of this event is 45 minutes.** Things needed for vegetable carving and presentation, such as plates, trays and cloth etc., are to be brought by the participants. Diameters or the diagonals of the plates or trays should not be more than 16 inches. Costumes worn by the participants, for example, hand gloves, headgears, aprons, will also be awarded points.

Event 4. Powerpoint Presentation(Group Event) (Dur : 3 to 5 min)

Each participating school can depute as many student groups in this category. Each team shall comprise of two students, one student will run the presentation and the other student will give the explanation about the presentation (or switch roles midway). Each group will have to fill a separate group entry form/s. **Duration of the Presentation will be from 3 to 5 minutes only.** No extra time will be allowed. Number of slides to be prepared should not exceed 7. The presentation will be adjudged by a panel of judges. Judgement will be made, based on the content of the presentation, Confidence & Verbal Skill, creative use of the graphics, sound & video, colour scheme & background. There will be Question Round where two questions will be asked by the judges.

Please note:

Last Date to submit the forms 20th November, 2022, late entries will not be entertained. Kindly be present at the venue 30 minutes before your event.

If two events are happening at the same time and you wish to participate in both, you're welcome to do so, the student can finish one event and then move on to the next.



ST. JOSEPH'S HIGH SCHOOL WADALA

THE JOSEPHITE FESTIVAL

GROUP EVENTS RULES FOR CATEGORY IV (Std VIII, Std IX and Std X)
8th - 9th - 10th DECEMBER, 2022

Event 1. Folk Dance [Group Event] (Dur : 6 min)

Each participating school can depute as many student groups in this category. Each participating school will depute as many student group participants (teams) **not exceeding 12 student participants in each entry**. Each group will have to fill a separate group entry form/s. Maximum of five accompanists/back-stage artists/helpers will be allowed. The dance should either be a tribal or a folk dance preferably from the Folk Dances of India and should not be a classical dance. **The duration of the performance shall not exceed six minutes.** The time computation shall start as soon as music/announcement starts or curtain is fully open, whichever is earlier. Maximum of 5 minutes will be allotted to each group for setting /removal of their sets. Three copies of a brief note either in Marathi or in English giving details of the type/style of dance and the text meaning of the song, if any, should be submitted at the time of the registration on the day of the competition. Live accompaniment will be given due credit. **The dance shouldn't be a Classical or *Bollywood dance**

Event 2. Salad Dressing (Group Event) (Dur: 45 min)

Each participating school can depute as many student groups in this category. Each group will have to fill a separate group entry form/s. Each team can have two members. Participants must bring the ingredients for salad dressing, i.e. vegetables in raw or boiled state. Peelers, knives and other instruments are to be brought by the participants and the cutting or peeling of the vegetables is to be done at the venue of the competition. **Duration of this event is 45 minutes.** Things needed for salad dressing and presentation, such as plates, trays and cloth etc., are to be brought by the participants. Diameters or the diagonals of the plates or trays should not be more than 16 inches. Costumes worn by the participants, for example, hand-gloves, headgears, aprons, will also be awarded points

Event 3. Flower Arrangement. (Group Event) (Dur : 30 min)

Each participating school can depute as many student groups in this category. Each team can have 2 participants. Each group will have to fill a separate entry form/s. **The duration of the event will be 30minutes.** Participants will have to bring all required materials. Except a flower vase or basket, no other artificial or decorative material will be permitted. Participants will be marked on creativity, originality, skill, variety of flowers used, colour combination, presentation, visual impact. Decision of the judges will be final and binding.

Event 4. Vegetable Carving (Group Event) (Dur : 45 min)

Each participating school can depute as many student groups in this category. Each team can have 3 members. Each group will have to fill a separate group entry form/s. Participants must bring the ingredients for vegetable carving, i.e. vegetables in raw or boiled state. Peelers, knives and other instruments are to be brought by the participants and the cutting or peeling of the vegetables is to be done at the venue of the competition. **Duration of this event is 45 minutes.** Things needed for vegetable carving and presentation, such as plates, trays and cloth etc., are to be brought by the participants. Diameters or the diagonals of the plates or trays should not be more than 16 inches. Costumes worn by the participants, for example, hand gloves, headgears, aprons, will also be awarded points.

Event 5. Powerpoint Presentation(Group Event) (Dur : 3 to 5 min)

Each participating school can depute as many student groups in this category. Each team shall comprise of two students, one student will run the presentation and the other student will give the explanation about the presentation (or switch roles midway). Each group will have to fill a separate group entry form/s. **Duration of the Presentation will be from 3 to 5 minutes only.** No extra time will be allowed. Number of slides to be prepared should not exceed 7. The presentation will be adjudged by a panel of judges. Judgement will be made, based on the content of the presentation, Confidence & Verbal Skill, creative use of the graphics, sound & video, colour scheme & background. There will be Question Round where two questions will be asked by the judges.

Event 6. Short Play (Group Event) (Dur: 6 min)

Each participating school can depute as many student groups in this category. The number of student-participants in any one-act-play shall not exceed nine. Each group will have to fill a separate group entry form/s. The total duration of each play shall not exceed 6 minutes.

The time computation shall start as soon as the announcement is made or the curtain is fully open, whichever is earliest. For setting and dismantling the set/lighting arrangements a time period of 5 minutes before the play and 5 minutes after the play, shall be granted. The play can be in prose or in verse. No box sets shall be allowed.

Please note:

Last Date to submit the forms 20th November, 2022, late entries will not be entertained. Kindly be present at the venue 30 minutes before your event.

If two events are happening at the same time and you wish to participate in both, you're welcome to do so, the student can finish one event and then move on to the next.